SSNL Ball Hockey Condensed Penalty Guide for Officials

IMPORTANT: This document does not replace the official rulebook. It is meant to help make the training of referees more convenient. The full rulebook contains other information that referees need to be aware of before officiating at SSNL events.

 Minor: 2 minutes Double Minor: 4 minutes Major: 5 minutes 	 Misconduct: 10 minutes All Match penalties are treated as an automatic 5-minute Major and Game Misconduct). The Match designation signifies that further action may be taken because deliberate intent to injure was determined.
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Hooking	Holding	Interference
 Minor Major (injury caused) + Game Misconduct Match (intent to injure) 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure, including grabbing any part of the helmet and/or injury to head or neck area) 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure)
Goalie Interference	Hands on the Back	Fighting
 Minor In the case of injury, look at other infractions (e.g.: charging) and judge 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure) 	 Major + tournament expulsion Minor for identified instigator 3rd player in: Game misconduct
Roughing	Boarding	Body Checking
 Minor Major (injury caused) + Game Misconduct Match (intent to injure) 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure) 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure)

Charging	Tripping	Slew Footing
 Minor Major (injury caused) + Game Misconduct Match (intent to injure) 	 Minor Major (injury caused) + Game Misconduct 	 Minor Major (injury caused) + Game Misconduct Match (intent to injure)
Kicking/Stomping on Opponent	Cross-Checking	High Sticking Opponents
• Match (intent to injure)	 Double Minor Major (injury caused) + Game Misconduct Match (intent to injure and/or head/neck contact) 	 Double Minor Major (injury caused) Game Misconduct Double Minor (if contact is deemed accidental) [referee's discretion] Match (intent to injure and/or head/neck contact)
High Sticking the Ball (over the waist)	Slashing	Spearing
 Minor Disallowed goal, if high stick results in a goal, and penalty still called 	 Minor (Slashing motion towards opponent or wild swing at the ball near an opponent) Double Minor (contact with no injury) Major (injury caused) + Game Misconduct Match (intent to injure and/or head/neck contact) 	 Double Minor Major (injury caused) + Game Misconduct Match (intent to injure)
Butt-Ending	Throwing Stick/Object At Opponent	Unsportsmanlike Conduct
Match (intent to injure)	 Defending zone: Penalty shot unless a goal is scored on the play Ball carrier's own zone: Minor penalty 	 1st Offense: Minor + 10-minute Misconduct 2nd Offense: tournament expulsion

Leaving Bench/Penalty Box	Spitting on/at Opponent	Playing With a Broken Stick		
 Player leaves bench or penalty box to become involved in a fight: Game Misconduct + tournament expulsion Player leaves penalty box early and joins play: Minor for Delay of Game 	 Match penalty + tournament expulsion 	 Minor Throwing replacement stick from bench to player on the floor: Minor 		
Delay of Game				
 Holding up play past 10 seconds to adjust equipment: Minor Defenders (other than goalie) deliberately covering ball in the crease: Penalty shot Done while the defending team's goalie has been removed for an extra attacker: Automatic goal to the other team 				

- Deliberately covering the ball outside the crease: Minor
- Intentionally putting the ball out of play at any time: Minor
- Intentionally dislodging the net: Minor
 - Done in last 2 minutes or OT: Penalty shot
 - Done while defending team's goalie has been removed for an extra attacker: Automatic goal to the other team
- Goalie deliberately holding ball with no pressure from attacking team: Minor
- Player deliberately picks the ball up from the floor during play: Minor
- Player deliberately holds ball against wall to draw a whistle unchallenged by an opponent: Minor
- Objects on Net (eg: water bottles): Minor